

# Streets

SOPRANO

ALTO

TENOR

4 F# C#

So when-ev-er they'll say that all we had is bound to fall

7 D#m B

When they get in our way, when they get in our way

all to-ge-ther we'll stay

When they get in our way, when they get in our way

9 F# G#m

Strange, how ever-y-thing seems to float in grey and drown in gold

11 D#m

Stay and ever - y - thing's saved When we're

12 B F# C#

pull-ing our weight, when we're pul-ling our own weight down\_\_\_  
 pull-ing our weight, when we're pul-ling our own weight down\_\_\_  
 pull-ing our weight, when we're pul-ling our own weight down I'll rise and

14 B C# D#m C#/E#

I will go\_\_\_  
 I will go\_\_\_  
 \_\_\_ guess where I will go\_\_\_ I'll rise and\_\_\_ guess where I go\_\_\_

17 F# D#m B

Where do we go\_\_\_ when the streets are cal - lin'  
 Oh Cal - lin' cal - lin'  
 Cal - lin' cal - lin'

19

F#

C#

D#m

B

How do we know\_ when we reach our fal - lin'  
Fal - lin' fal - lin'

21

F#

C#

Say,\_\_\_ that ever - y-thing caves in on our way to grand - er goals  
Say,\_\_\_ that ever - y-thing caves in on our way to grand - er goals

23

D#m

B

Wait, and ever y-thing's saved when we let it all in when we let it all in  
Wait, and ever y-thing's saved

When we let it all in, when we let it all in

25

F#

G#m

How let-ting it rain  
How let-ting it rain  
How we're let-ting it rain, our own dis-tress our own mis-takes

27

D#m

Wait, \_\_\_\_\_ 'till ever - y - thing breaks When we're

Wait, \_\_\_\_\_ 'till ever - y - thing breaks When we're

Wait, \_\_\_\_\_ 'till ever - y - thing breaks When we're

28

B

F#

C#

pul-ling our weight, when we're pul-ling our own weight\_\_ down

pul-ling our weight, when we're pul-ling our own weight\_\_ down

pul-ling our weight, when we're pul-ling our own weight\_\_ down

30

B

C#

D#m

C#/E#

I will\_ go

I will\_ go

I'll rise and

33

F#

D#m

B

Where do we go\_\_ when the streets are cal - lin' cal - lin' cal - lin'

Where do we go\_\_ when the streets are cal - lin' cal - lin' cal - lin'

cal - lin' cal - lin'

35 F# C# D#m B

How do we know\_ when we reach our fal - lin' fal - lin' fal - lin'

How do we know\_ when we reach our fal - lin' fal - lin' fal - lin'

fal - lin' fal - lin'

37 F# D#m B

Where do we go\_\_ when the streets are cal - lin' cal - lin' cal - lin'

Where do we go\_\_ when the streets are cal - lin' cal - lin' cal - lin'

Where do we go\_\_ when the streets are cal - lin' cal - lin' cal - lin'

39 F# C# D#m B C#

How do we know\_ when we reach our fal-lin' fal - lin' fal-lin' Ah

How do we know\_ when we reach our fal-lin' fal - lin' fal-lin' I'll rise and

How do we know\_ when we reach our fal-lin' fal - lin' fal-lin' Ah

42 B D#m F# C#

Ah Ah Ah

\_guess where I will go\_ I'll rise\_ and guess where I will\_ I'll rise and

Ah Ah Ah I'll rise and

46 B D#m C#/E#

Ah I'll rise and guess where I will

guess where I will go I'll rise and guess where I will

guess where I will go I'll rise and guess where I will

50 F#

Where do we go when the streets are cal - lin'

Cal - lin' cal - lin'

52 D#m

How do we know when we reach our fal - lin'

Fal - lin' fal - lin'

54 F# B

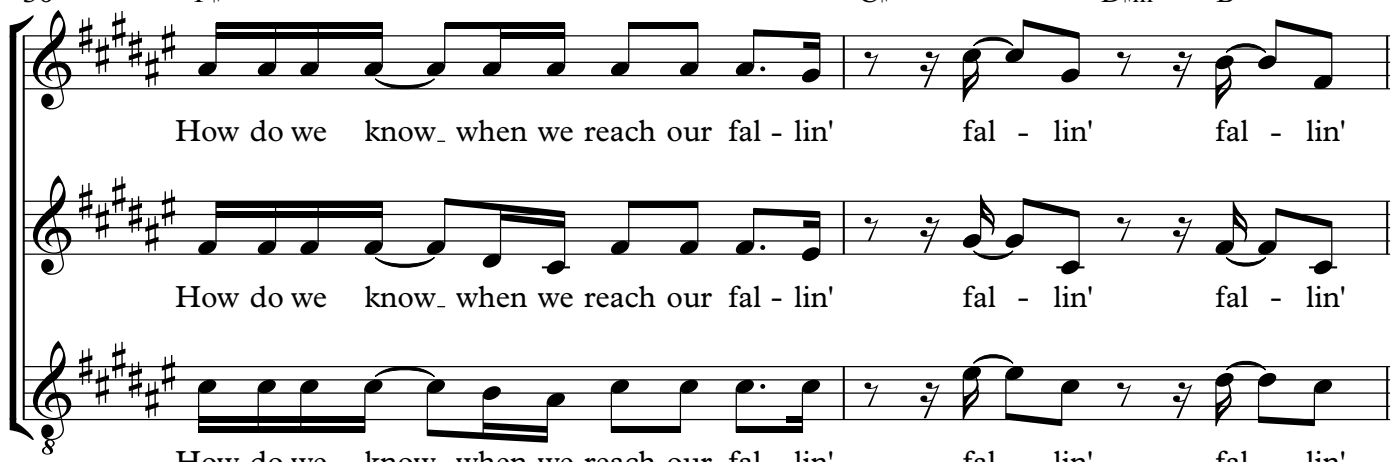
Where do we go when the streets are cal - lin' cal - lin' cal - lin'

Where do we go when the streets are cal - lin' cal - lin' cal - lin'

Where do we go when the streets are cal - lin' cal - lin' cal - lin'

56

F# C# D#m B



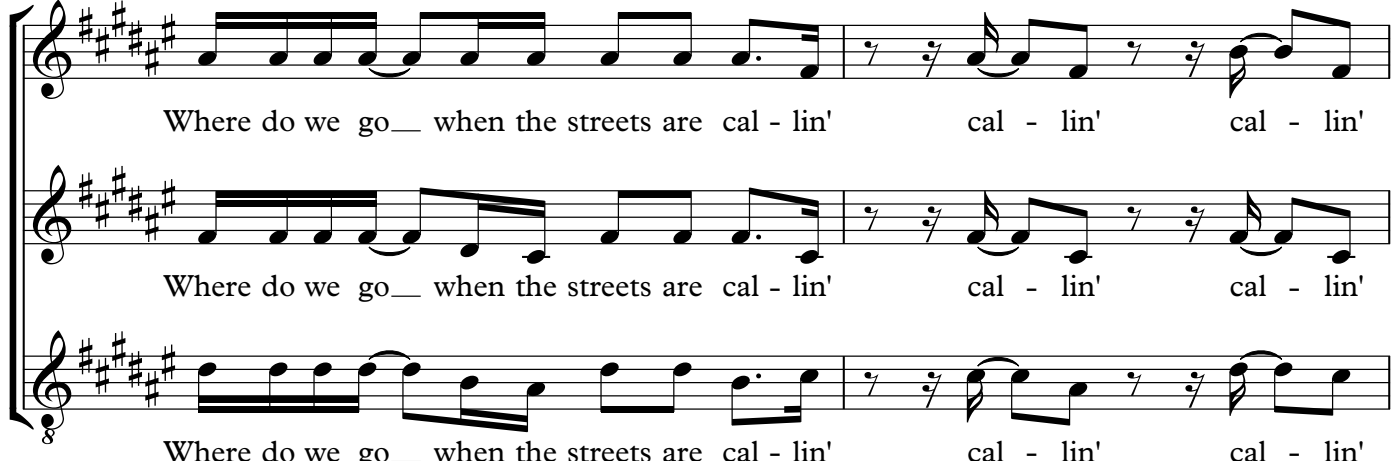
How do we know when we reach our fal - lin' fal - lin' fal - lin'

How do we know when we reach our fal - lin' fal - lin' fal - lin'

How do we know when we reach our fal - lin' fal - lin' fal - lin'

58

D#m B F# C#



Where do we go when the streets are cal - lin' cal - lin' cal - lin'

Where do we go when the streets are cal - lin' cal - lin' cal - lin'

Where do we go when the streets are cal - lin' cal - lin' cal - lin'

60

D#m



How do we know when we reach our fal - lin'

How do we know when we reach our fal - lin'

How do we know when we reach our fal - lin'

61

C# B F#



Fal - lin' fal - lin' fal - lin' fal - lin'

Fal - lin' fal - lin' fal - lin' fal - lin'

Fal - lin' fal - lin' fal - lin' fal - lin'